

IF YOUR SCORE IS 90 OR BETTER... You passed the test. You may now join the thousands of motorcycle-endorsed Oregonians who share our streets and highways. We welcome you to the ranks of endorsed riders and offer our hope that you will have a lifetime of safe and pleasant riding. As you continue to ride, you will want to improve the areas your examiner talked about with you.

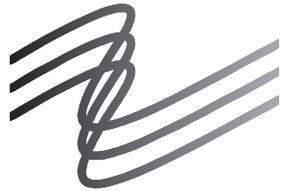
IF YOUR SCORE IS BELOW 90... Your final score means you need to improve your skills before you get a motorcycle endorsement. The examiner will talk with you about the areas you need to improve. We suggest you keep this pamphlet and review the **Oregon Motorcycle & Moped Manual**.

SKILLS TEST WAITING TIME:

- 7 days for the second test
- 14 days for the third test
- 28 days for the fourth test
- 28 days for the fifth test

You can not take more than five tests in a twelve month period.

If you do not have a motorcycle instruction permit, you may want to get one so you can practice improving your riding skills before your next test. You can get an instruction permit by successfully completing the motorcycle knowledge test and paying the motorcycle instruction permit fee.



DMV

Form 735-7135 (1-16)
STK #300572

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ODOT does not discriminate on the basis of disability in admission or access to our programs, services, activities, hiring, and employment practices.

Questions: 1-877-336-6368 (EEO-ODOT).

This information can be made available in an alternative format by contacting a local DMV field office.

Motorcycle Skills Test

Please read this before you start your test.

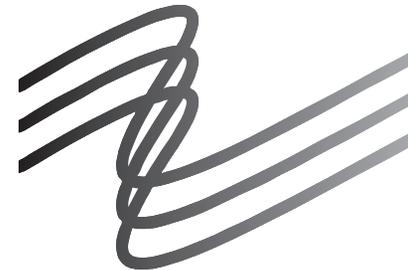
This pamphlet displays course diagrams and describes the maneuvers that you will be asked to perform during the test. You may want to look them over now. You do not need to memorize the maneuvers. The examiner will explain each one before you are asked to perform it. If you have any questions about the test, please ask before the test starts.

During the test, the examiner will make notes on the test score sheet. You have 100 points at the start of the test. Points will be deducted for riding mistakes that occur during the test. Your examiner will explain your test results to you when the test ends.

You will be scored on your ability to control the motorcycle, maneuver, and stop. The test may be ended for point accumulation, falling, committing an unsafe act, taking excessive time, or failure to understand or follow instructions. Points are deducted if you stall your engine during any maneuver.

You may stop the test at any time but you must complete the entire test to pass. You should not attempt a maneuver you do not feel you can do. If the test is too hard or you cannot safely follow instructions, tell the examiner. You can make an appointment for another day, after you've had more time to practice.

Your examiner will inspect your vehicle for certain safety equipment before starting the test.

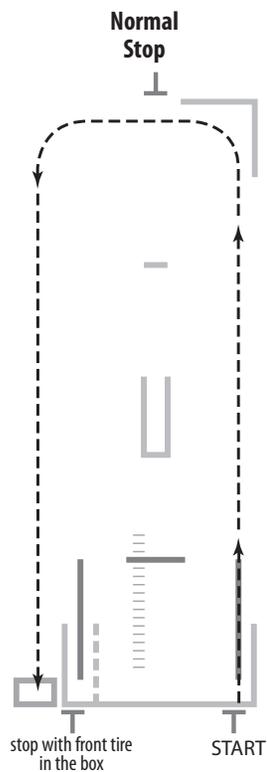


DMV

If your motorcycle is not properly licensed or does not have operable equipment, your test will be postponed.

**Remember, all motorcycle riders must wear an approved helmet.
(ORS 814.260-290)**

**Oregon Department of Transportation
Driver and Motor Vehicle Services**
1905 Lana Ave. NE Salem, OR 97314



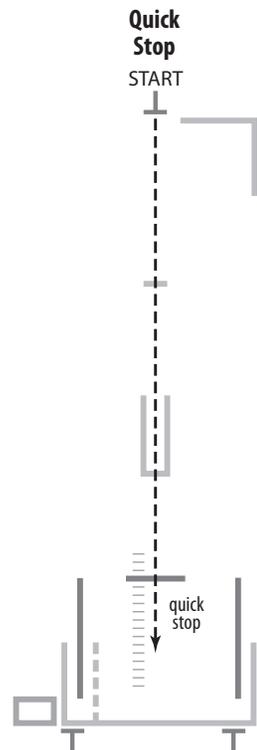
Here are diagrams of the course and the maneuvers you will have to perform:

Normal Stop

Accelerate straight ahead, then make a sharp left turn inside the boundary line painted on the pavement. After the turn, continue toward the end of the course, making a smooth, non-skidding stop with your front tire completely inside the box painted on the pavement.

Scoring deductions are made for:

- Foot touching the ground.
- Motorcycle skidding.
- Not stopping inside the box.

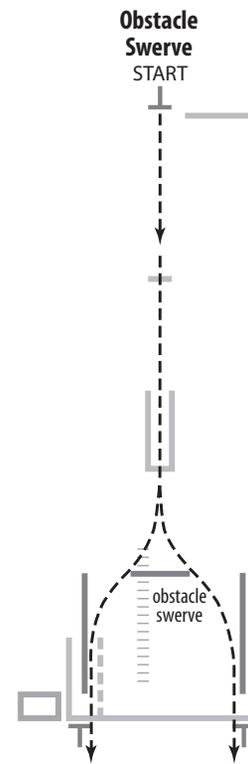


Quick Stop

Go straight down the course between the boundary lines at a speed of 12-20 miles per hour. Maintain a steady speed of at least 12 miles per hour before you reach the first line. When your front tire passes the second line, begin braking. Bring your motorcycle to a complete stop as quickly and as safely as possible. No points are deducted if you skid.

Scoring deductions are made for:

- Not stopping within the maximum distance allowed.
- Not reaching the correct speed range.



Obstacle Swerve

Follow the same path used in the quick stop test at about the same speed. This time, when your front tire passes the second line, swerve to the right or left. The examiner will tell you which direction you must swerve to avoid hitting the obstacle line. Then swerve back to avoid hitting the sideline.

Scoring deductions are made for:

- A tire touching the obstacle line or sideline.
- Not reaching the correct speed range.